

Geometry

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ABSTRACT: Heron's theorem on the area of a triangle.
 Maximum area of an articulated polygon.
 Edgar's way to get an equation of a circle.

The Triangle

Let \mathbf{T} be the triangle $\triangle ABC$. Following the usual convention, $\angle A$ or just A itself will also denote the interior angle at vertex A . The edge opposite vertex A is lowercase a , etc. Also, a denotes the *length* of edge a .

Tools. Recall the **Law of Cosines**, which asserts that

$$\text{LoCos: } c^2 = a^2 + b^2 - [2ab \cdot \cos(C)].$$

Also note that

$$1: \quad \text{Area}(\triangle ABC) = \frac{1}{2}ab \cdot \sin(C),$$

since $b \cdot \sin(C)$ is $\text{Len}(A\text{-altitude})$; ie., down to edge a .

2: Heron's formula. Fix $\mathbf{T} := \triangle ABC$. Then

$$2i: \quad \begin{aligned} & [4 \cdot \text{Area}(\mathbf{T})]^2 \\ & = [a+b+c][-a+b+c][a-b+c][a+b-c] \\ & \stackrel{\text{note}}{=} 2[a^2b^2 + b^2c^2 + a^2c^2] - [a^4 + b^4 - c^4]. \end{aligned}$$

Equivalently (and classically),

$$2ii: \quad \text{Area}(\mathbf{T}) = \sqrt{\sigma \cdot [\sigma - a][\sigma - b][\sigma - c]},$$

where $\sigma := \frac{a+b+c}{2}$ is the **semi-perimeter** of \mathbf{T} . \diamond

Pf. The Pythag thm, in form $\sin^2 = 1^2 - \cos^2$, gives

$$\begin{aligned} [4 \cdot \text{Area}]^2 & \stackrel{\text{by (1)}}{=} [2ab \cdot \sin(C)]^2 \\ & \stackrel{\text{Pythag}}{=} [2ab]^2 - [2ab \cdot \cos(C)]^2 \\ & \stackrel{\text{LoCos}}{=} [2ab]^2 - [a^2 + b^2 - c^2]^2. \end{aligned}$$

This last doesn't look symmetric in a, b, c , but squaring, then adding, produces RhS(2i), as desired. \diamond

Inscribed radius and circum-radius. Let r and \mathcal{O} denote the radius and center of the in-circle of $\mathbf{T} := \triangle ABC$. Evidently $\text{Area}(\triangle AOB) = \frac{1}{2}r\mathbf{c}$. Adding this to the areas of $\triangle BOC$ and $\triangle COA$ yields that $\text{Area}(\mathbf{T}) = \frac{1}{2}r \cdot [a + b + c]$. Equivalently

$$3.1: \quad \text{InRadius}(\mathbf{T}) = \frac{2 \cdot \text{Area}(\mathbf{T})}{\text{Perimeter}(\mathbf{T})}.$$

Now let R denote the radius of $\text{CircumCircle}(\mathbf{T})$. Let 2γ denote the central angle $\angle AOB$ of the circle-arc **not** owning C . Dropping a perpendicular from \mathcal{O} to chord \overline{AB} we see that

$$\sin(\gamma) = \frac{\frac{1}{2}c}{R} = \frac{c}{2R}.$$

Thus

$$R = \frac{c}{2\sin(\gamma)} = \frac{a \cdot b \cdot c}{2ab \cdot \sin(\gamma)}.$$

The **Central-angle thm** asserts that the inscribed $\angle C$ equals γ . So (1) hands us

$$3.2: \quad \text{CircumRadius}(\mathbf{T}) = \frac{a \cdot b \cdot c}{4 \cdot \text{Area}(\mathbf{T})}.$$

We get this curious corollary for the radii-ratio:

$$3.3: \quad \frac{\text{CircumRadius}}{\text{InRadius}} = \frac{[a \cdot b \cdot c][a + b + c]}{8 \cdot [\text{Area}^2]}.$$

Reciprocating, then using **Heron's formula** (2i), gives

$$\begin{aligned} 3.4: \quad & \frac{2 \cdot \text{InRadius}}{\text{CircumRad}} = \frac{[-a+b+c][a-b+c][a+b-c]}{[a \cdot b \cdot c]} \\ & = \left[\frac{b+c}{a} - 1 \right] \left[\frac{a+c}{b} - 1 \right] \left[\frac{a+b}{c} - 1 \right]. \end{aligned}$$

Boomerangs cannot tile a convex polygon

(Problem from David Gale.) A *boomerang* is a non-convex quadrilateral; call its $>\frac{\pi}{2}$ interior-angle “fat”. Conversely, a quadrilateral with each angle $\leq \frac{\pi}{2}$ is a *kite*. A dissection of a polygon \mathbf{P} into *finitely many* quadrilaterals is a “*quadrilateral tiling* of \mathbf{P} ”. The tiles in a quadrilateral tiling *need not* be congruent to each other.

4.1: Boom-Kite Thm. *Each quadrilateral tiling of a convex polygon \mathbf{P} must use a kite.* \diamond

4.2: Fails with “Quad” replaced by “Penta”. Let \mathbf{P} be the square with vertices $(\pm 2, \pm 2)$. Cut \mathbf{P} with a polygonal path going from/to

$$(2, 2) \rightarrow (-1, 1) \rightarrow (1, -1) \rightarrow (-2, -2).$$

This cuts \mathbf{P} (which is convex) into two non-convex pentagons (which are congruent to each other).

Exercise: Each polygon \mathbf{Q} , convex or not, admits a (finite) tiling by non-convex pentagons. \square

Nested convex curves

Attributed to Archimedes is the following theorem:

5: Theorem (Archimedes). *Suppose E and D are compact convex sets in the plane, with $E \supset D$. Then the arclength (of the boundary of) E dominates the arclength of D .* \diamond

Proof. Let a *chord* denote a line-segment having both its endpoints on ∂E and which is tangent to D . Cut off the “outside piece” of a chord from E to get the smaller convex body $E_1 \supset D$. Automatically, $\text{Len}(\partial E_1)$ is less-equal than of $\text{Len}(\partial E)$.

We can do a sequence of cuts to get a sequence of convex bodies $E \supset E_1 \supset E_2 \supset \dots$, all of which are supersets of D . Moreover, we can arrange that the E_n “converge” to D –say, in the Hausdorff metric, or, even easier, in the sense that $\bigcap_{n=1}^{\infty} E_n = D$.

One can then show, since the objects are convex, that the arclength of ∂E_n is converging to $\text{Len}(\partial D)$. And $n \mapsto \text{Len}(\partial E_n)$ is a non-increasing function. \diamond

Finding an equation of a circle, given a non-collinear triple of points.

[jk: The 4×4 Det is from edgar@mps.ohio-state.edu]

We have three points (\mathbf{A}, α) , (\mathbf{B}, β) and (\mathbf{C}, γ) in the plane and we let

$$\mathbf{E} := \begin{bmatrix} \mathbf{A} & \alpha & 1 \\ \mathbf{B} & \beta & 1 \\ \mathbf{C} & \gamma & 1 \end{bmatrix}.$$

[More generally, the coordinates can come from an arbitrary commutative ring.]

6.1: Collinearity lemma. *The triple of points is collinear IFF $\text{Det}(\mathbf{E}) = 0$.* \diamond

Pf of (\Rightarrow). The triple lies in a line, so the three rows of \mathbf{E} , viewed as points in \mathbb{R}^3 , lie in a lift of that line to the $z=1$ plane, hence lie in a line in \mathbb{R}^3 . Consequently, $\text{Spn}(\text{Lifted points})$ is at-most 2-dimensional. \spadesuit

Pf of (\Leftarrow). By hyp., the triple of \mathbf{E} -rows [viewed as points in \mathbb{R}^3] lie in plane, P , through the origin. But they also lie in the $z=1$ plane; it misses the origin, so does *not equal* P . Hence the intersection of these two planes lies in a line in the $z=1$ plane; and this line projects to a line in \mathbb{R}^2 . \spadesuit

6.2: Circle-eqn lemma. *An equation $\text{Fnc}(x, y) = 0$ of the circle through the non-collinear triple of points can be given as a 4×4 determinant-eqn:*

$$6.3: \quad \text{Det} \begin{bmatrix} x^2 + y^2 & x & y & 1 \\ \mathbf{A}^2 + \alpha^2 & \mathbf{A} & \alpha & 1 \\ \mathbf{B}^2 + \beta^2 & \mathbf{B} & \beta & 1 \\ \mathbf{C}^2 + \gamma^2 & \mathbf{C} & \gamma & 1 \end{bmatrix} = 0. \quad \diamond$$

Proof. Expanding LhS(6.3) along the first row shows it to be a polynomial with a common coeff for x^2 and for y^2 of $\text{Det}(\mathbf{E})$; this latter is non-zero, courtesy (6.1). Hence (6.3) is the equation of *some* circle [which possibly is degenerate or empty].

Certainly $(x, y) := (\mathbf{A}, \alpha)$ satisfies (6.3), since a matrix with two rows equal has $\text{Det}=0$. Ditto (\mathbf{B}, β) and (\mathbf{C}, γ) lie on the circle. Hence the circle is not degenerate, since a non-collinear triple lies on it. \spadesuit