

Recall that a **polynomial** P is a function of the form

$$P(x) = a_N x^N + a_{N-1} x^{N-1} + \cdots + a_1 x + a_0$$

where the **coefficients** a_j are real (more generally, complex) numbers. If $a_N \neq 0$ then the **degree** of P is N .

As an abbreviation, say that P is an “ N -pol” if it is a polynomial whose degree is *at most* N . Non-zero constant polynomials have degree 0 and –this is a reasonable convention– the constant 0 polynomial is defined to have degree $-\infty$. (Think what happens when you multiply polynomials, and you’ll see the reason for this convention.)

FACT 1. Suppose $\hat{x} := (x_0, x_1, \dots, x_N)$ is a tuple of $N + 1$ different real (or complex) numbers. Suppose $\hat{y} := (y_0, y_1, \dots, y_N)$ is a tuple of real (or complex) numbers, not necessarily distinct. **THEN**, there are many polynomials h such that

$$\text{For } j = 0, \dots, N: \quad h(x_j) = y_j. \quad (2)$$

Furthermore, there is a unique N -pol with this property. Call this N -pol $P_{\hat{x}, \hat{y}}$.

Project, programming. Write a Maple (preferred) or Matlab program called **polyinter** which takes two $(N + 1)$ -tuples \hat{x} and \hat{y} as input, eg,

`polyinter([2, -8.94, Pi, 3], [0, 0, 17, 19])`

and computes the unique polynomial P of degree at most N fulfilling (2).

Your program must work for any N (including $N = 0$) and will compute N from the length of the tuples. If the tuples have unequal lengths, or the x -tuple has a repeated value, then your program must generate a meaningful error message.

Your program should operate as in the algorithm for Project 1: The coefficients a_j are the $N + 1$ unknowns in a system of $N + 1$ linear equations that you cook up. Your program makes the appropriate augmented matrix, **Arr**, then will apply **rref** to produce a matrix **R**. From the rightmost column of **R**, compute the desired polynomial **P** and return this value.

Your program should bind 3 “sticky” (global) variables.

Arr is bound to the array describing the augmented system whose solution is the coefficient list of P .

Coefvec is bound to the coefficient list of P

P is the Maple (or Matlab) representation of the interpolation polynomial.

Note. I will email out a sample run of such a program, along with a few helper Maple programs that you are free to use. Please put “header comments” in *your* program(s) analogous to the that I email to you.

Project, essay. Now fix a value of N .

[1] Show that that the set of N -pol, call it \mathbb{V} , is a *vectorspace*, under the usual notions of adding polynomials and multiplying by a constant.

[2] Now fix \hat{x} . Let \mathbb{Y} denote the *vectorspace* of $(N + 1)$ -tuples

$$\hat{y} = (y_0, y_1, \dots, y_N)$$

with the usual notions of addition and sv-multiplication.

Look at the map $T: \mathbb{Y} \rightarrow \mathbb{V}$ defined by

$$T(\hat{y}) := P_{\hat{x}, \hat{y}}$$

Using the above “uniqueness” fact, show that T is a linear transformation. (That is, verify the two axioms of linearity.)

[3] Let $\mathbf{e}_0, \dots, \mathbf{e}_N$ be the “standard basis” for \mathbb{Y} , in that

$$\mathbf{e}_0 = (1, 0, 0, \dots, 0) \quad (N \text{ zeros})$$

Can you establish the above “Fact” by yourself?
That is, can you convince me that there do exist
polynomials

$$P_{\hat{x}, \mathbf{e}_0}, \dots, P_{\hat{x}, \mathbf{e}_N}$$

by directly giving me a formula for each one?

[4] Read your email for an update.

Filename: Classwork/LinearAlg/LinC1998g/P2-project.LinC1998g.ams.tex

As of: Sunday 06Sep2015 Typeset: 6September2015